

Yu-Gi-Oh! Speed Dueling Rules

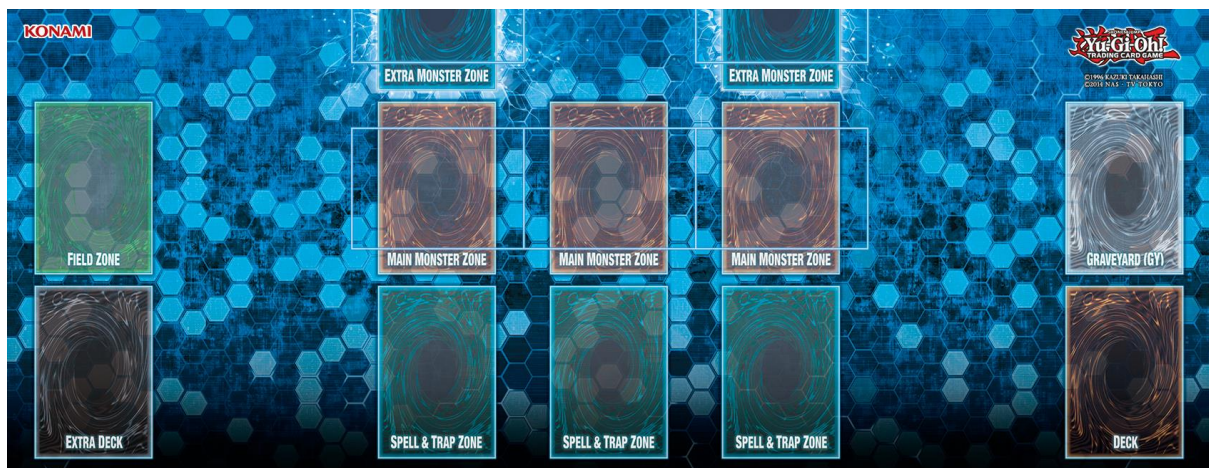
Rules

- Each player begins with 4000 LP
- Each player begins the Duel with 4 cards in their starting hand
- 20 – 30 cards in the Main Deck
- 5 cards maximum in the Extra Deck
- 2 Extra Monster Zones

Each player has 3 Main Monster Zones, 3 Spell & Trap Zones, and 1 Field Zone.

The first player doesn't draw on their first turn, the hand size limit is 6 and both players can have an active Field Spell Card.

The Dueling Field looks like this: -



Please note unlike Yu-Gi-Oh! Duel Links, there are no Duelist skills, players will have to rely on their wits and their cards to carry them to victory.

How to play

Follow the rules for a normal Duel except there is no Main Phase 2 in Speed Dueling.

Players can only use the decks as provided and may not modify them in any way for this event.